

# Conceptual Modeling and Programming in GIScience

## Lecture 10: External Libraries and Exceptions

Yingjing Huang

*yingjing.huang@univie.ac.at*

- Why programmers use external libraries
- What JAR files and classpaths are
- How dependencies work
- How to judge and learn a new library
- How to read CSV data with OpenCSV
- How to show points on a map with JXMapView2
- Final exam scope



## Car

Not every screw  
from scratch



## Meal

Not every ingredient  
from farming



## Software

Not every tool  
from scratch

**Libraries let us focus on our own problem**

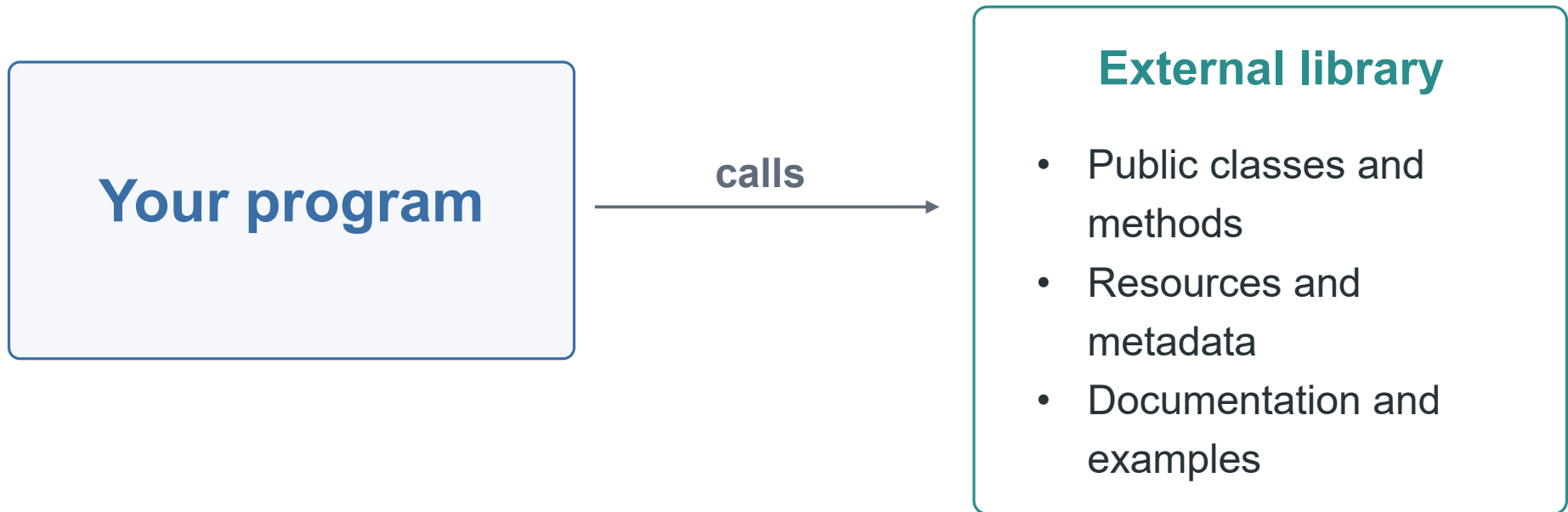
## Build it yourself

- Core logic of your program
- Small tasks that are easy to verify
- Parts where you need full control

## Borrow a library

- Common technical tasks
- Details that are complex or easy to get wrong
- Parts already tested by many users
- Supporting tools rather than your main idea

**Good programmers decide what is worth building**



**A library is reusable code written for other programs to call**

## **library.jar**

JAR = Java Archive



### **Inside the package**

- Compiled .class files
- Resources such as images or configuration
- Metadata about the package

**A JAR is a file full of compiled Java classes that your program can use**

**Classpath = where Java looks for classes**

Your compiled  
classes



Java standard  
library



Added JAR files

```
import org.example.LibraryClass
```

**If an import stays red, first check the classpath.**

# OpenCSV

depends on several supporting libraries

commons-lang3

commons-text

commons-beanutils

commons-  
collections

commons-logging

**These are  
dependencies**

**Dependencies form a small network of code**

## Manual JAR setup

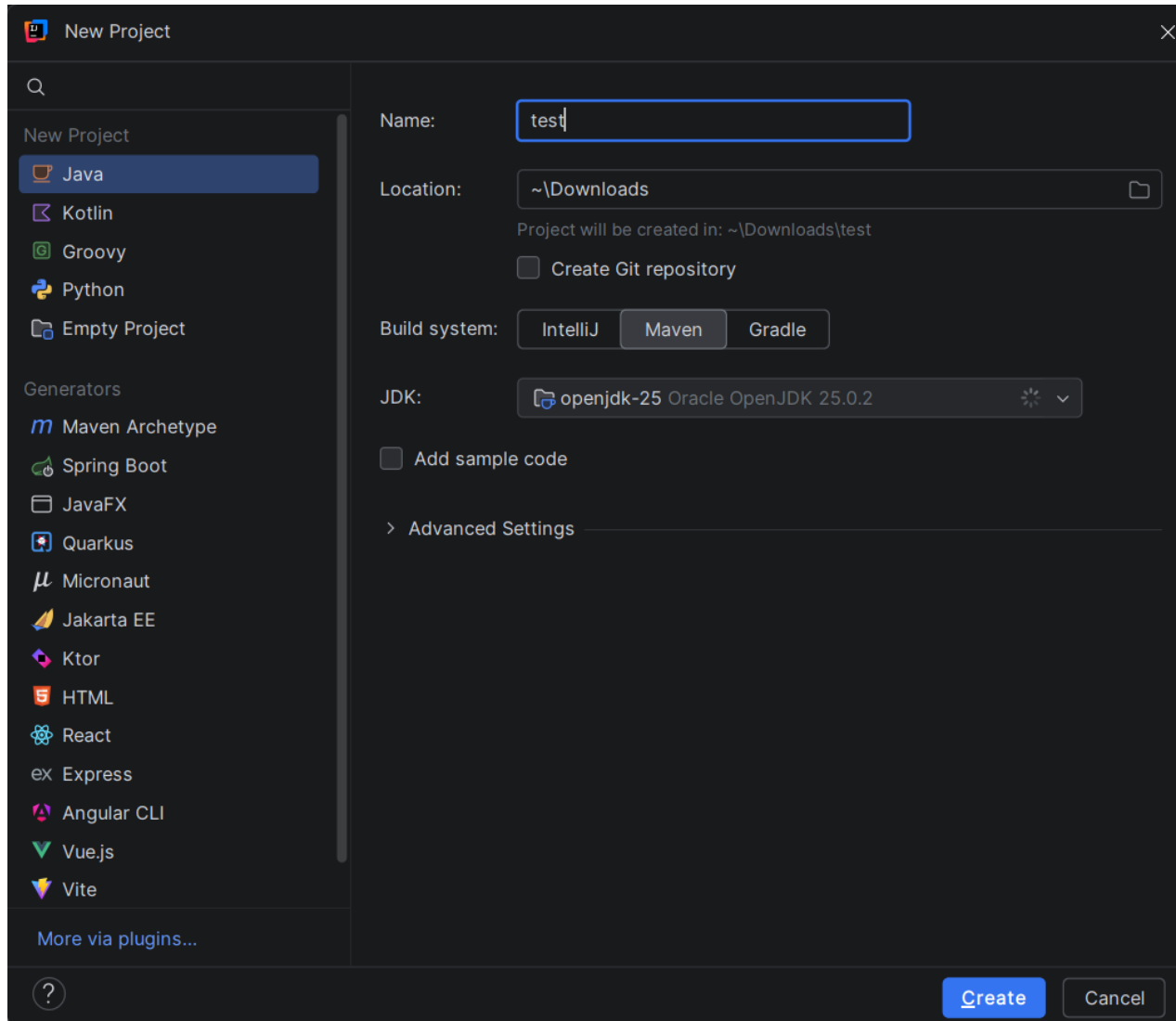
- download each JAR
- check dependencies
- add to classpath
- fix missing classes

## Maven or Gradle

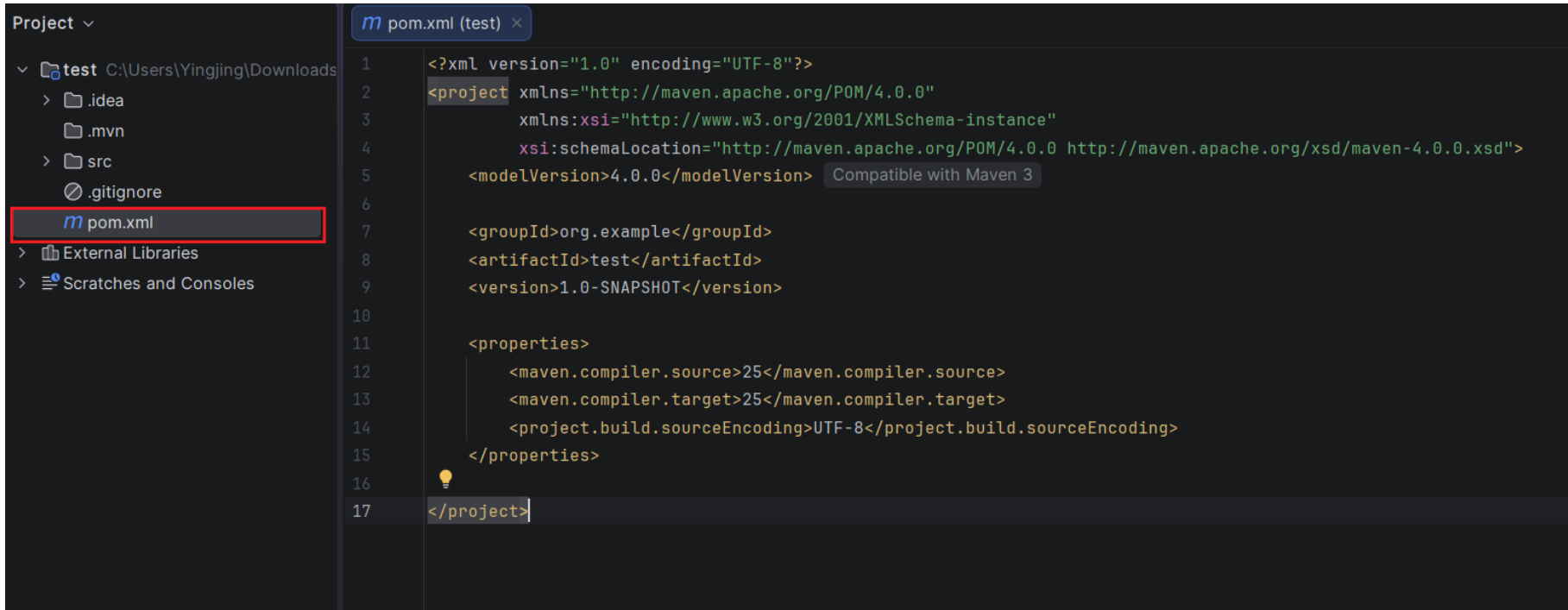
- write library coordinates
- tool downloads dependencies
- tool manages versions
- tool sets classpath

**Build tools reduce dependency management mistakes**

When creating a Java project, choose **Maven** as the build system



## The pom.xml file is the project recipe



The screenshot shows an IDE interface. On the left, a project tree under 'Project' shows a folder named 'test' at 'C:\Users\Yingjing\Downloads'. Inside 'test', there are folders for '.idea', '.mvn', 'src', and '.gitignore', and a file named 'pom.xml' which is highlighted with a red box. On the right, the 'pom.xml' file is open in an editor, showing the following XML content:

```
1 <?xml version="1.0" encoding="UTF-8"?>
2 <project xmlns="http://maven.apache.org/POM/4.0.0"
3     xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
4     xsi:schemaLocation="http://maven.apache.org/POM/4.0.0 http://maven.apache.org/xsd/maven-4.0.0.xsd">
5     <modelVersion>4.0.0</modelVersion> Compatible with Maven 3
6
7     <groupId>org.example</groupId>
8     <artifactId>test</artifactId>
9     <version>1.0-SNAPSHOT</version>
10
11     <properties>
12         <maven.compiler.source>25</maven.compiler.source>
13         <maven.compiler.target>25</maven.compiler.target>
14         <project.build.sourceEncoding>UTF-8</project.build.sourceEncoding>
15     </properties>
16
17 </project>
```

**Maven reads this file to understand your project and libraries**

```
<dependencies>
  <dependency>
    <groupId>com.opencsv</groupId>
    <artifactId>opencsv</artifactId>
    <version>5.9</version>
  </dependency>

  <dependency>
    <groupId>org.jxmapviewer</groupId>
    <artifactId>jxmapviewer2</artifactId>
    <version>2.8</version>
  </dependency>
</dependencies>
```

**groupId**  
who provides it

**artifactId**  
which library

**version**  
which release

## The API is the part of the library that your code can call

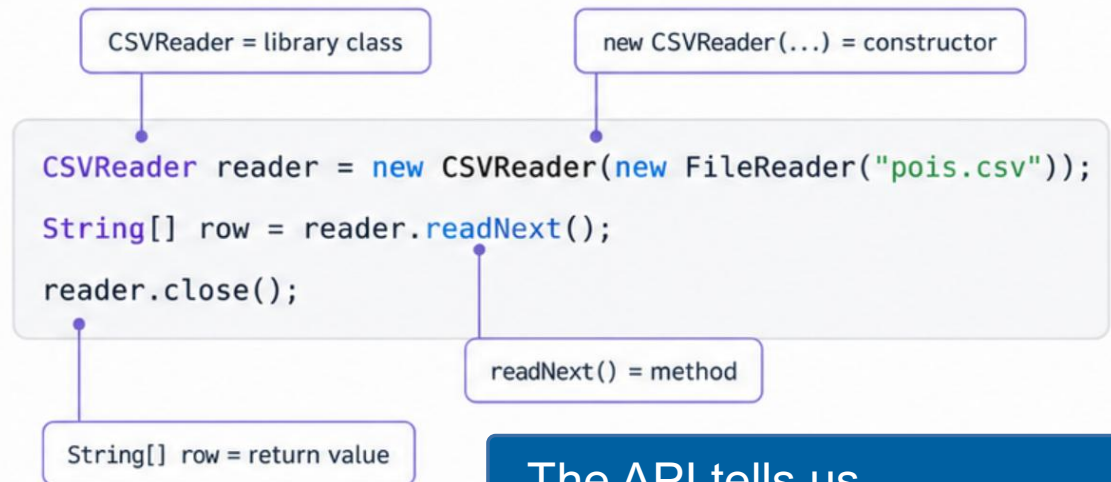
API = Application Programming Interface

### OpenCSV library

#### Hidden inside

- CSV parsing rules
- quoted fields
- commas inside fields
- line breaks

### Public API



The API tells us

what we can call  
what we pass in  
and what we get back

## Before using a library, ask:

- 1 Who maintains it?
- 2 Is it still active?
- 3 Do other people use it?

**Check maintenance, documentation, and usage  
before you trust a library**

- 1 **README**
- 2 **Getting started guide**
- 3 **Official example**
- 4 **API reference or Javadoc**
- 5 **Source code if needed**
- 6 **Small test in your own project**

## Java ecosystem

**OpenCSV**  
read CSV data

**JXMapView2**  
show maps in Swing

**XChart**  
charts

**JTS**  
geometry operations

**GeoTools**  
full GIS framework

```
vienna_pois.csv ↗ ✕  
1 name,type,lat,lon  
2 Stephansdom,landmark,48.2086,16.3731  
3 Schloss Schönbrunn,palace,48.1845,16.3122  
4 Belvedere,museum,48.1915,16.3805  
5 Riesenrad im Prater,landmark,48.2166,16.3958
```

Name	Type	Lat	Lon
Vienna State Opera	landmark	48.203	16.369
Stadtpark	park	48.204	16.380
MuseumQuartier	museum	48.203	16.359

## CSV = Comma-Separated Values

- plain text
- one record per line
- common in GIS and open data

## CSV row

```
["Stadtspark", "park", "48.204", "16.380"]
```

parse and construct

## POI object

- name: Stadtspark
- type: park
- lat: 48.204
- lon: 16.380

**Data enters as a simple external format**

**We convert it into objects so the rest of the program is cleaner**

```
try (CSVReader reader = new CSVReader(  
    new FileReader(path, StandardCharsets.UTF_8))) {  
  
    String[] row;  
    int lineNumber = 0;  
    while ((row = reader.readNext()) != null) {  
        lineNumber++;  
        if (lineNumber == 1) {  
            continue; // header row  
        }  
  
        double lat = Double.parseDouble(row[LAT].trim());  
        double lon = Double.parseDouble(row[LON].trim());  
        model.add(new POI(row[NAME], row[TYPE], lat,  
lon));  
    }  
}
```

## Library work

- CSVReader knows CSV rules
- readNext() returns one String[] per row
- quoted commas stay inside one field

## Our work

- skip the header
- parse lat/lon as numbers
- construct one POI object

*The boundary is clear: OpenCSV parses the file; our code models the domain.*

## Without OpenCSV

- manual split
- quotes
- escaped characters
- line breaks
- inconsistent files

## With OpenCSV

- call library
- get rows
- focus on POI logic

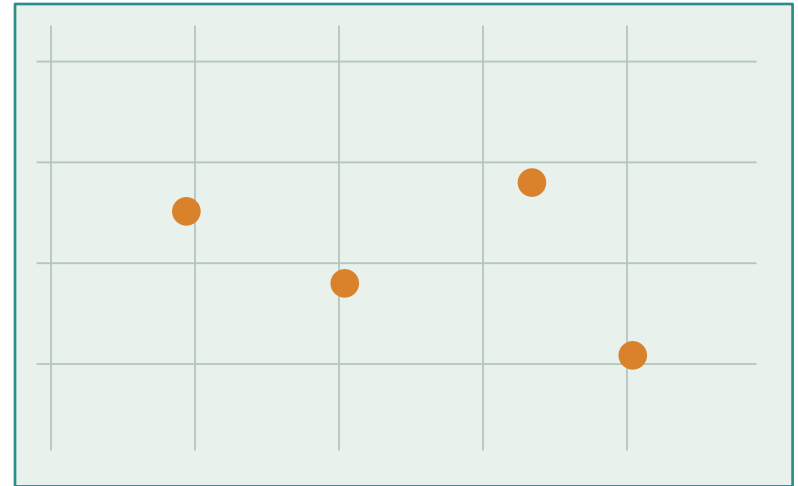
**The library handles the general problem**

**We handle our specific problem**

## Blank Swing panel



## Real map context



**A map library turns coordinates into an interactive map display**



## OpenStreetMap

### OpenStreetMap = OSM

#### Free and open

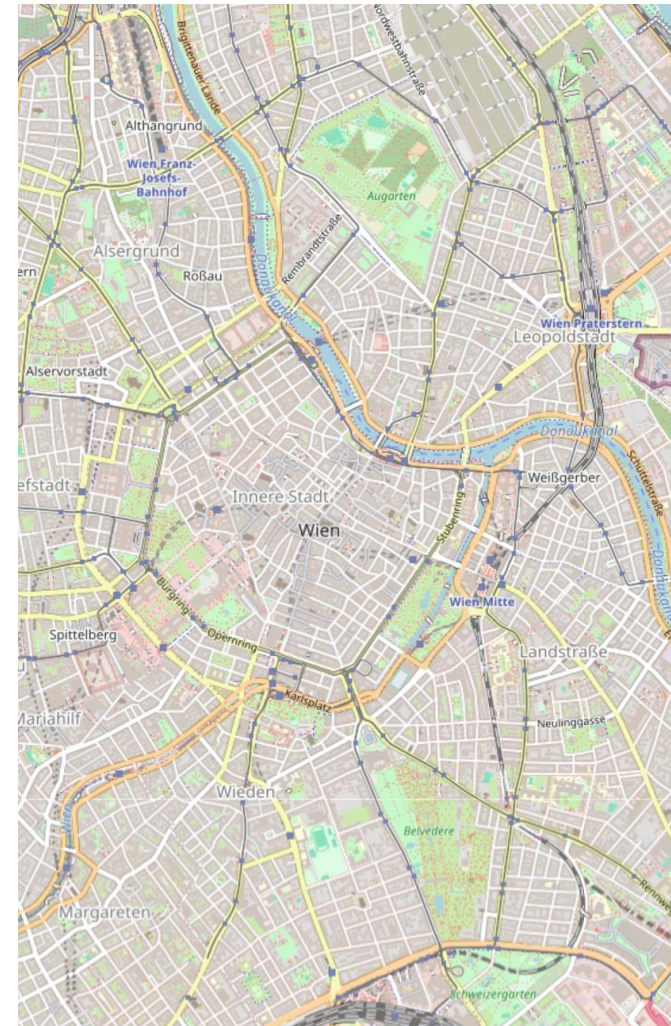
Geographic data edited by contributors around the world

#### Map tiles

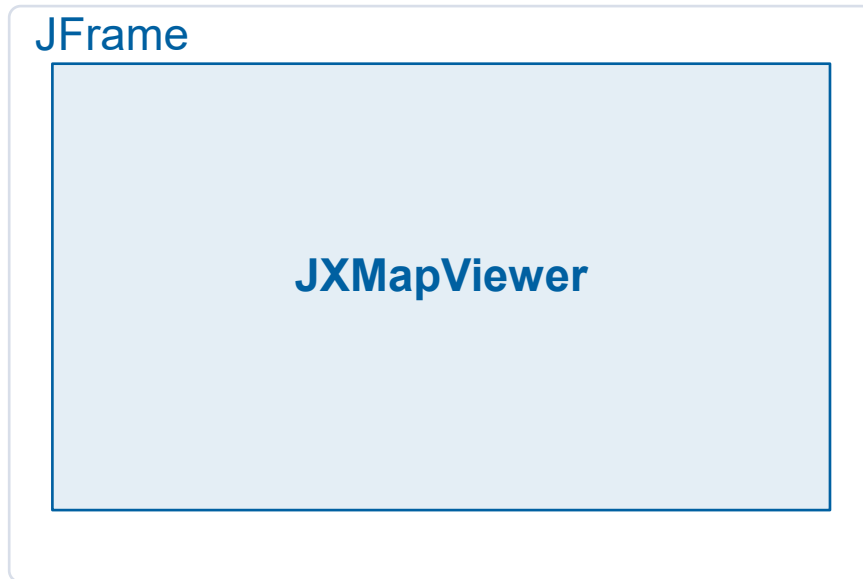
Small images requested and assembled by the map component

#### Important distinction

OSM is the data source. JXMapView2 is the Java component



## A reusable map widget for Java Swing applications



### Map display

show map tiles inside a Swing application

### Interaction

zoom and pan without writing all mechanics yourself

### Overlays

Draw markers or other layers on top of the map

*Do not confuse JXMapView2 with JMapView*



**The model stores data**  
**The view creates map objects**

```
private void showPois(List<POI> pois) {
    Set<PoiWaypoint> waypoints = new HashSet<>();
    for (POI poi : pois) {
        waypoints.add(new PoiWaypoint(poi));
    }

    WaypointPainter<PoiWaypoint> painter = new WaypointPainter<>();
    painter.setWaypoints(waypoints);
    painter.setRenderer(new PoiMarkerRenderer());
    setOverlayPainter(painter);
    repaint();
}

private static final class PoiWaypoint extends DefaultWaypoint {
    private PoiWaypoint(POI poi) {
        super(new GeoPosition(poi.getLat(), poi.getLon()));
    }
}
```

## Conversion

- POI keeps plain doubles
- GeoPosition is the map-library type
- DefaultWaypoint makes it drawable

## Overlay

- WaypointPainter draws markers
- setOverlayPainter attaches them
- repaint refreshes the view

- map tile requests
- zoom behaviour
- pan behaviour
- coordinate transformation
- marker redraw
- map background

**We focus on  
Vienna POIs and  
The application logic**

**The library handles the map mechanics**

**Extended!**

# July 31

## Individual SIR assignment

- Submit through Moodle
- Check that all required files are included

## June 29 · Next Week

### Part A

- 25 single-answer multiple-choice questions
- 50 points

### Part B

- 2 code-reading questions
- 20 points

### Part C

- 2 short code-writing questions
- 30 points

Week	In scope	Not required
1	primitive types; String; integer division; basic control flow; ...	IntelliJ; debugging; breakpoint; binary system; documentation; ...
2	class; object; field; method; encapsulation; private field; controlled access; constructor; this; new; parameter; pass-by-value; ...	ASCII, hexadecimal; IPO model; BoundingBox; ...
3	Inheritance; is-a relationship; ==; static; ArrayList; for-each loop; toString(); ...	package; protected; enum; delegation; OGC; WKT; ...
4	polymorphism; dynamic dispatch; runtime type; compile-time type; superclass; subclass; super; super(...); instanceof; abstract class; @override; ...	Random; seed; this(...); downcasting; diamond problem; ...
5	interfaces; method signature; simultaneous update; swap; ...	default methods; UML; cellular automata theory; Game of Life rules; ...

Week	In scope	Not required
7	GUI; Swing; event-driven program; ActionListener; button click; control flow; ...	layout manager; AffineTransform; MouseListenr; ...
8	MVC; file I/O; line-by-line reading; exception handling; try-with-resources; ...	ImageIO; hex colors; radiometric resolution; PGM; ...
9	none	Ripley's K; spatial statistics
10	external library; reusable code; tested code; maintained code; ...	JAR; classpath; dependency; Maven; OpenCSV API; OpenStreetMap; ...